



EXPLORING ECOLOGIES FOR PRACTICE, LEARNING & CREATIVITY IN SOCIAL CARE EDUCATION AND PRACTICE NORMAN JACKSON

SLIDES & RESOURCES

http://www.normanjackson.co.uk/cisc.html

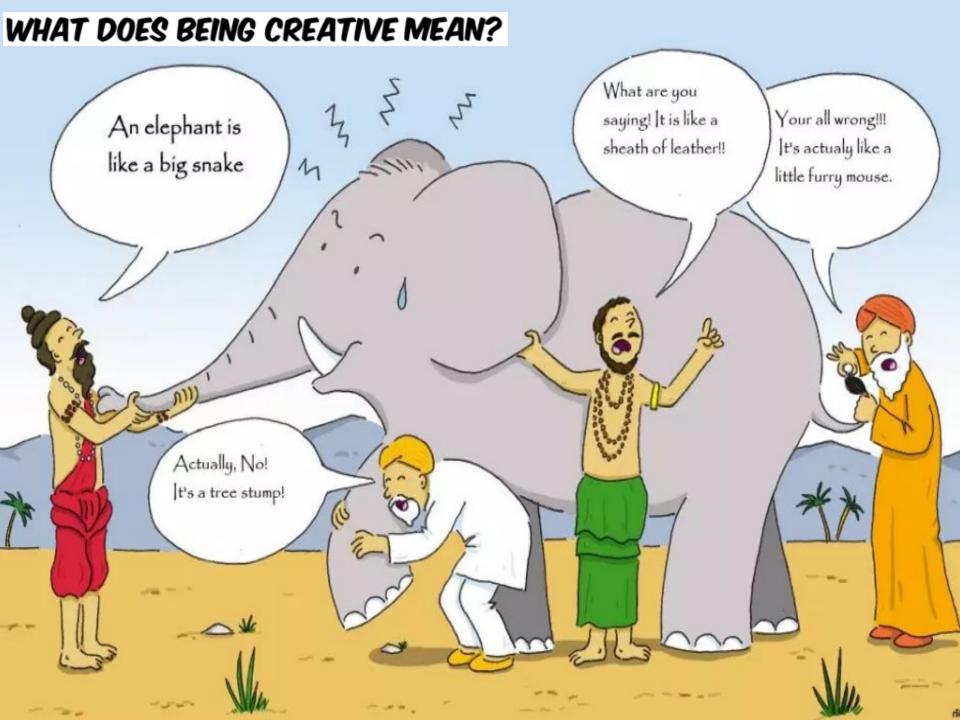
ROUGH PLAN

1 General & academic perspectives on creativity.

Tools for making sense of creativity

2 An experiential view of practice, learning & creativity

- John Dewey interactional model of experience
- Ecological perspective on practice, learning & creativity
- Illustration of how the model can be used
- 3 Making sense of creativity as an ecological phenomenon within social care practice & education
- Case study illustration
- Practical exercise



WHAT DOES BEING CREATIVE MEAN?

Ways of thinking **Using imagination** Thinking differently Seeing things differently Having new ideas Having an open mind Inquiring Having ping moments

Doing **New things** Solving problems Enthusiastic Connecting Combining Inventing **Making Performing** Communicating

Attitudes Motivated Curious/inquisitive Willing to try **Taking risks Determined Passion Obsession**

Effects New ideas New things Changing what exists Changes you **Innovation Transforming**

Feelings Feels personal Satisfying **Exciting Passion Uncomfortable Fulfilling**

HE TEACHER BELIEFS

#Ithechat n=40

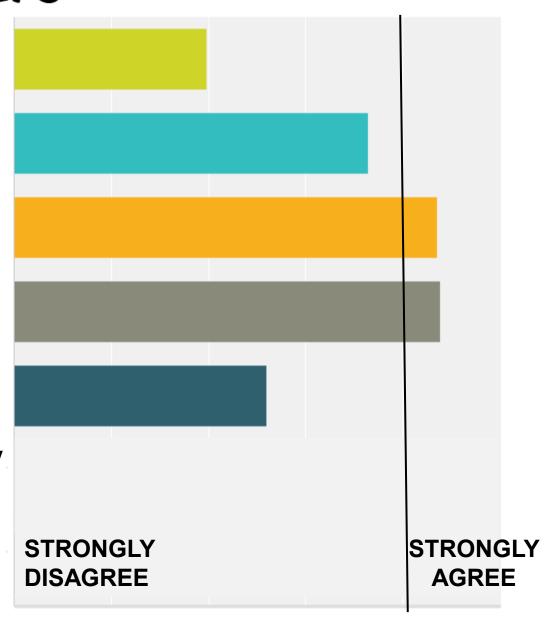
Creativity is a rare gift that only a few people have

Some people are naturally more creative than others

Most people can develop their creativity if they are given the opportunity to do so

Developing students' creativity should be integral to their development while at university

Students' programmes are designed to encourage students' to use and develop their creativity



#Ithechat n=40

HE TEACHER BELIEFS

In the context of your work what does being creative mean?

5

INCREASING LEVEL OF AGREEMENT

new to me Using my imagination are that ideas Having

context new to the Having ideas that are

Changing my understanding

Adapting ideas to the context

Doing things differently

new things Making Making new things happen

Seeing different perspectives

before been done Going beyond what has

Putting concepts together in different but personally meaningful ways Generating something new in response to an educational need barriers

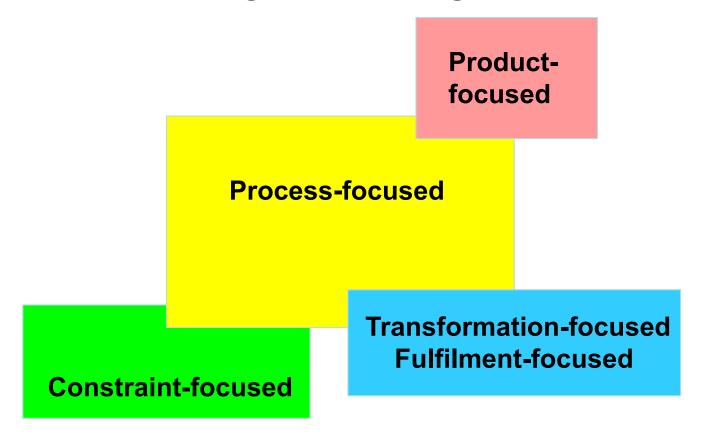
and overcoming

problems

Solving |

Improvising when necessary

Five ways academics understand creativity in the context of learning and teaching



Kleiman, Paul (2008) 'Towards transformation: conceptions of creativity in higher education', Innovations in Education and Teaching International, 45: 3, 209 — 217 Available at: https://www.researchgate.net/

QUICK POLL

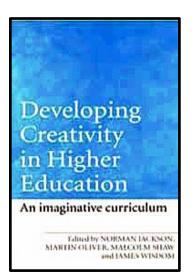
Q These abilities, qualities and attitudes are important to being creative in my field

- 1 Being imaginative able to create mental images /visualise
- 2 Being original / inventive new/novel ideas which add value
- 3 Being able to adapt/improvise re-create what already exists
- 4 Being curious having an enquiring disposition, having the desire to find out
- 5 Being able to combine, relate, synthesize information, ideas, things in new/novel ways, work with incomplete data, recognise patterns
- 6 Being able to think critically to solve problems and evaluate ideas
- 7 Being resourceful finding and making use of what is available
- 8 Being able to communicate in an effective and meaningful way conveying ideas, information, understanding, empathy and more

What being creative means in eight disciplines

Based on surveys within each community (Jackson & Shaw 2006)

- 1 Being imaginative able to create mental images/visualise
- 2 Being original / inventive new/novel ideas which add value
- 3 Being able to adapt/improvise re-create what already exists



- 4 Being curious having an enquiring disposition, having the desire to find out
- 5 Being able to combine, relate, synthesize information, ideas, things in new/novel ways, work with incomplete data, recognise patterns
- 6 Being able to think critically to solve problems and evaluate ideas
- 7 Being resourceful finding and making use of what is available
- 8 Being able to communicate in an effective and meaningful way conveying ideas, information, understanding, empathy and more
- 1) Probably biased towards knowledge work
- 2) Meanings are specific to each discipline and to context & situation
- 3) Individual elements are woven together in complex actions by practitioners

SOCIAL CARE CONTEXTS FOR CREATIVITY

Social care practice by its very nature is unpredictable and characterised by working with the challenges of people with care and support needs. Responding to such problems with individualised solutions

[SCW] practice within an unpredictable environment where creative accommodation of individual's unique dispositions, responses and needs have to be constantly adjusted and reflected upon and applied to continuing practice

the role of the SCW is to support people's creativity outlets, expression and solution finding abilities

Community Development – community cultural development projects, global citizenship work, social justice projects, advocacy work, community arts projects, community murals, spoken word production etc.

Participation in the creative arts can help vulnerable or traumatised clients to express their needs or make sense of their experience in ways that traditional assessment scales or talking therapies may not be able to. It can give a client a usable language to make sense of complex emotions

Creativity in Social Care Practice and Education Working Paper

USEFUL TOOLS FOR MAKING SENSE OF CREATIVITY

WHAT IS CREATIVITY? Over 100 published definitions

Creativity is a phenomenon whereby something new and valuable is formed (*Latin creō "to create, make"*).(Wikipedia).

The [something new] may be intangible (such as an idea, a scientific theory, a musical composition or a joke) or a physical object (such as an invention, a literary work or a painting)

"standard psychological definition," contains "originality & value"

Ambiguities. The definition leaves open the choice of the **context** and **norms** against which to measure originality and effectiveness and it does not discuss the possible role of a subjective judge.

CREATIVITY AS A SITUATED & TRANSFORMATIONAL CONCEPT



"the emergence in action of a novel relational product growing out of the uniqueness of the individual on the one hand, and the materials, events, people, or circumstances of [their] life" (Rogers 1960)

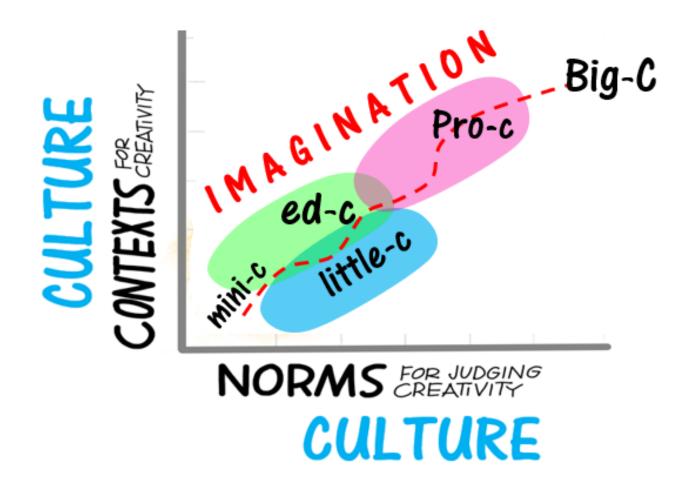
product = ideas, material or virtual objects, practices, performances, relationships, processes, learning and more.....





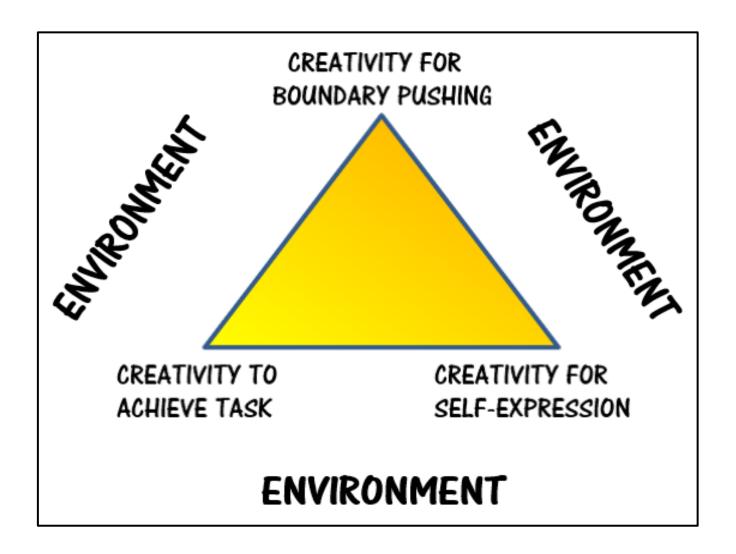
"Creativity is the process through which we take elements of ourselves and the world around us and transform them into something new. In the process we transform ourselves and the world" (adapted from Greg Bennick 2009)

CONTEXTS, NORMS & SIGNIFICANCE 4C & 5C MODEL OF CREATIVITY



5C Model of Creativity (Jackson & Lassig 2020) developed from the 4C model (Kaufman & Beghetto 2008)

ORIENTATIONS FOR CREATIVE EFFORTS & ACHIEVEMENTS



Adapted from Lassig (2012) Perceiving and pursuing novelty: a grounded theory of adolescent creativity. PhD

CREATIVE THINKING AND THE COGNITIVE CONTINUUM

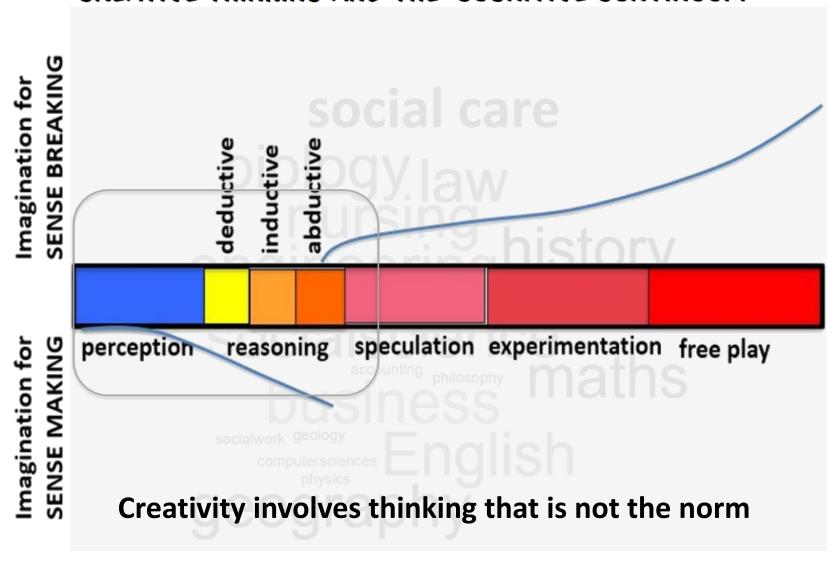
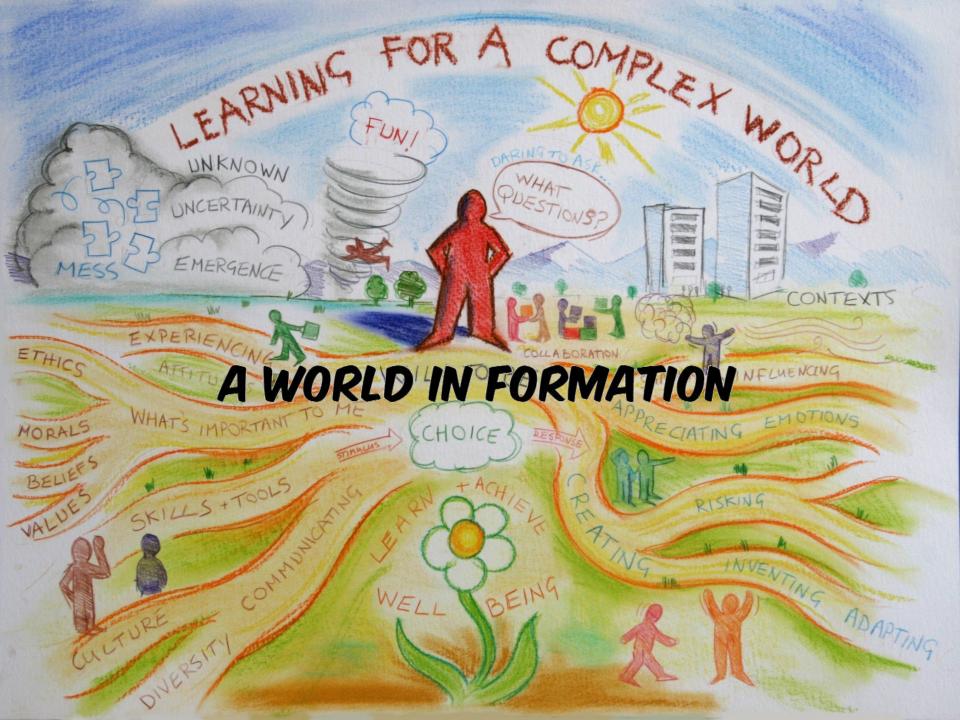


Diagram adapted from Pendleton-Jullian & Brown (2016) 'Pragmatic Imagination' p68-9

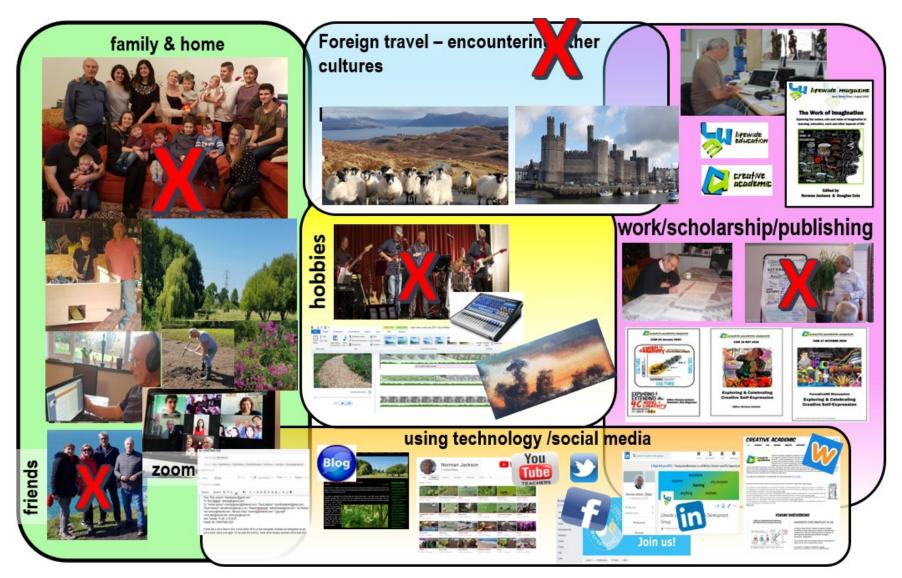
RECAP



HOW DO I PARTICIPATE IN A WORLD IN FORMATION? 2019



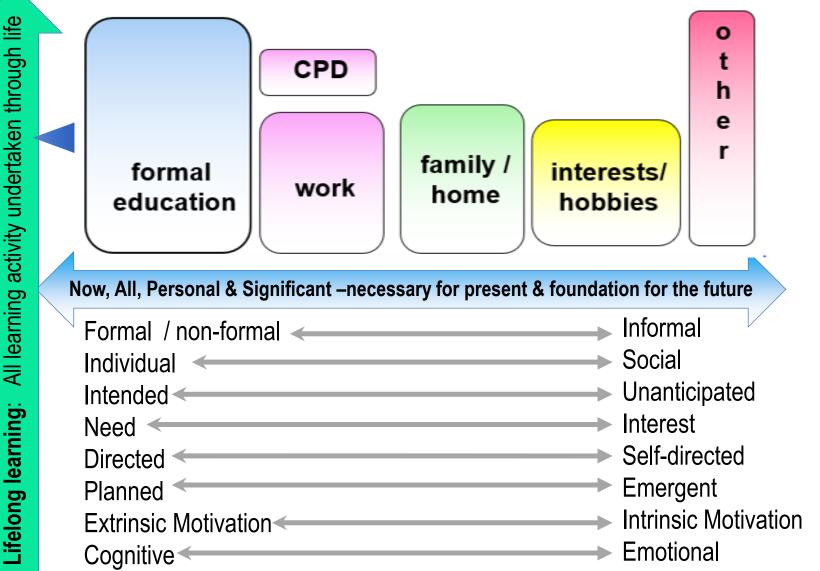
HOW DO I PARTICIPATE IN A WORLD IN FORMATION? 2020



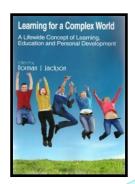
LIFEWIDE

LIFEWIDE LEARNING - PARTICIPATING IN A WORLD IN FORMATION

CREATING MEANING EVERY DAY ACROSS THE WHOLE OF OUR LIVES



EMBRACING THE LIFEWIDE DIMENSION OF LEARNING



The whole of life is learning therefore education can have no endings **Eduard Lindeman**

LIFEWIDE CURRICULUM

Work-related curriculum **Placement** Internship **Apprenticeship**

Academic curriculum

Study programme /modules

> May include fieldwork. projects in real world. study abroad, community projects

UNIVERSITY **ECOSYSTEM**

> Co-curriculum **Organised** learning outside formal curriculum

Extra-curriculum

and internships

Running own **business**

Volunteering & social enterprise

Mentoring

Student Representation & Societies

Part-time work Managing own life

Caring for others

Participating in Sport

Travel

Creative activity

Study abroad

AND MORE!!!

World of infinite possibilities for learning

IN SEARCH OF A THEORETICAL FRAMEWORK

JOHN DEWEY LEARNING BY DOING OR TRYING TO DO



Experience involves both 'trying' and 'undergoing' (Dewey, 1916)

'Trying' refers to the outward expression of intention or action. It is the purposeful engagement of the individual with the environment, "doing becomes trying; an experiment with the world to find out what it is like"

'Undergoing', the other aspect of the 'transaction' refers to the consequences of experience on the individual.

Learning is a transaction between a person and their environment

"When we experience something we act upon it, we do something; then we suffer or undergo the consequences. We do something to the thing and then it does something to us in return" (Dewey, 1916: 104).

DEWEY'S INTERACTIONAL, EXPERIENTIAL MODEL OF LEARNING



DEWEY'S INTERACTIONAL MODEL OF EXPERIENCE OPPORTUNITY FOR ADVENTURE

UNDERGOING before doing

UNDERGOING while doing

E

A

R

N



motivations

SELF

PERCEIVED as adventure

D Imagining, planning, booking (reading & watching videos)
Travelling, Experiencing
Meeting and interacting with new people, places, things

PLAYING

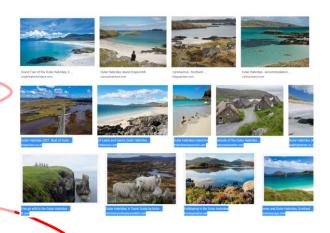
Taking photos & videos

Making movies,

Writing/drawing/painting
Learning, Reflecting
PLUS the unexpected!

MY WORLD

Forthcoming holiday to the Outer Hebrides



EPISTEMOLOGY OF PRACTICE

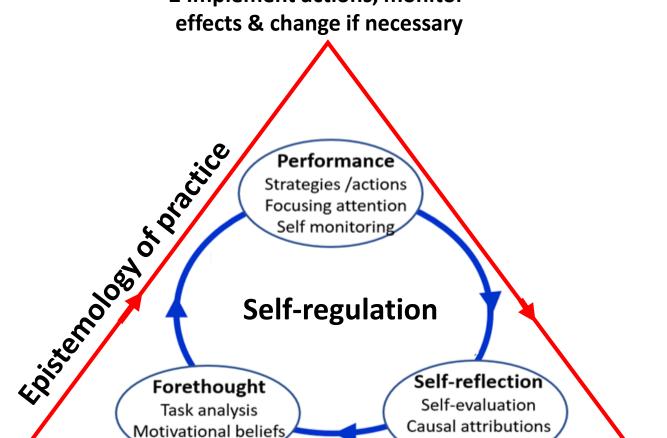
SELF-REGULATION

Barry Zimmerman



Michael Eraut

2 Implement actions, monitor effects & change if necessary



Self-reaction

1 Assess situation & decide what actions to take

3 Reflect on and learn from whole experience

DEWEY'S INTERACTIONAL MODEL PRACTITIONER EXPERIENCE

PRACTITIONER

CLIENT/STUDENT/ PATIENT/SERVICE USER

Undergoing before doing

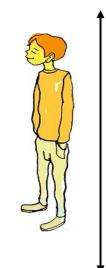
LEARNING

Undergoing after doing

SHARED ENVIRONMENT

Work with children and young people who have been neglected physically and sexually abused, are out of home in residential care, have reactive attachments disorder, borderline personality disorder, severe mental health challenges, self-injuring behaviour, are suicidal, disengaged, flat, no hope. You have to think of creative ways to let the light in first, once the light can get in, there's hope. A

Undergoing before doing



EARNING

Undergoing after doing

ECOLOGICAL PERSPECTIVE ON PRACTICE & LEARNING

A natural **ecosystem** comprises the complex set of relationships and interactions among the resources, habitats, and residents of an area for the purpose of living.

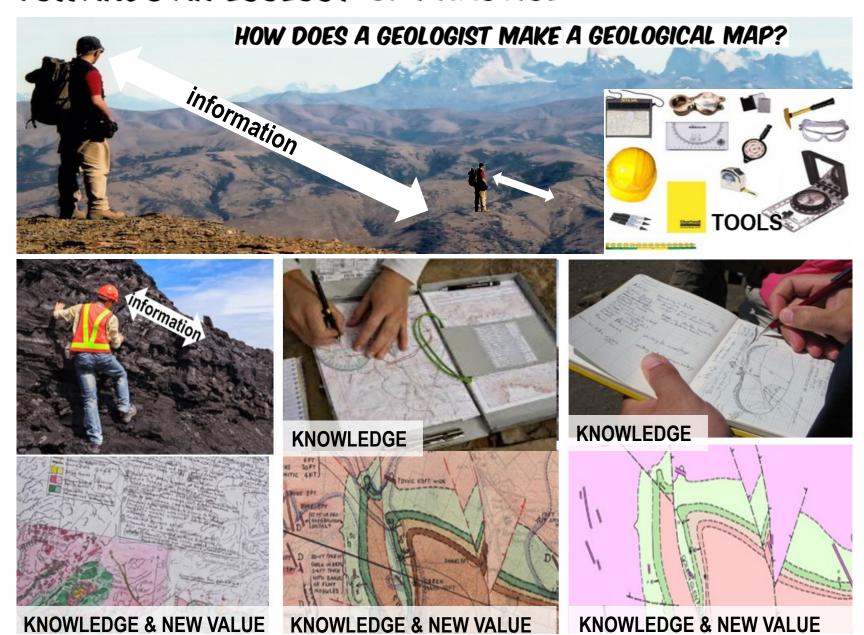


A human ecosocial system comprises the complex set of relationships and interactions among the human inhabitants, resources and habitats of an environment for the purpose of – acting, performing, producing, making, creating, learning, and achieving and more

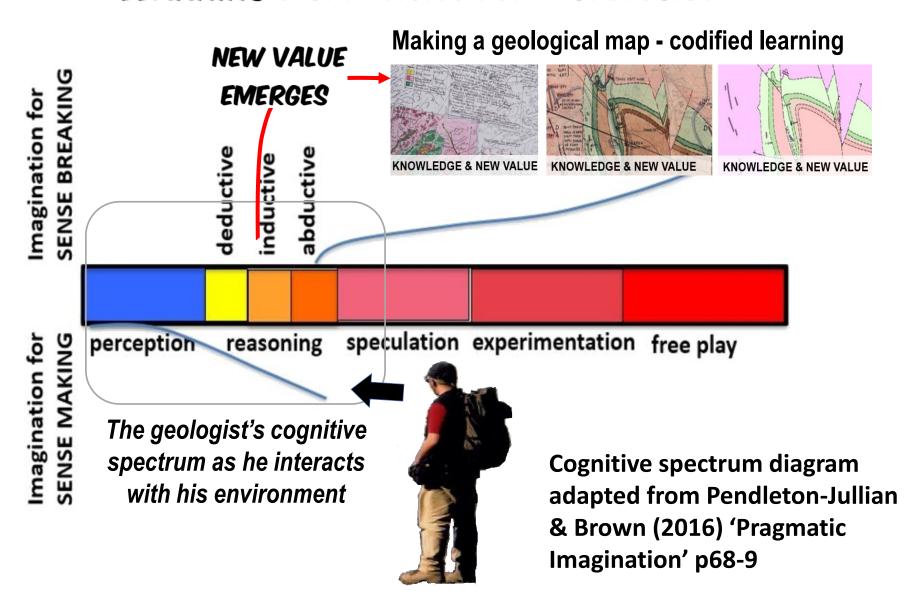




TOWARDS AN ECOLOGY OF PRACTICE



SITUATED PRACTICE, COGNITION, LEARNING & CREATIVITY FOR A GEOLOGIST



PLACE & SPACES

He inhabits the only place where he can make this particular map. As he begins his project he enters a liminal space. His cognitive spaces are rich in curiosity, inquiry, analysis and imagination.

RELATIONSHIPS

His presence in the landscape enables him to form relationships with the materials, landforms and the problem he is solving. The tools he is using and the artefacts he is creating become part of him.

PAST UNDERGOING

PROCESSES/ACTIVITIES

His interactions with his environment are not random. He creates a process for systematically and skillfully exploring, observing, recording and analyzing the geology in order to create a geological map.

RESOURCES

He draws on his own embodied knowledge and experiences and the codified knowledge of those who have mapped and studied his field area. Through his purposeful presence he accesses the information contained in the landscape and materials which flows into him through sight, touch and sound, to fuel his perceptions and engage his sense making. He wears clothes appropriate for the weather and terrain. He uses tools like a camera, hammer, hand lens, compass, map case, binoculars, notebook, base maps. aerial photos, rucksack and more. He uses off-road vehicles and equipment to camp and sustain himself.

A GEOLOGIST'S ECOLOGY OF PRACTICE.



AFFORDANCES

The possibilities for thinking & action are in the TASK to create a geological map, in the LANDSCAPE, ROCKS & SOILS, in the tools and technologies he uses and in the artefacts he creates.

FUTURE

NEW VALUE & MEANING

Through skilful and thoughtful interactions with his environment he creates new meaning and value & becomes a better version of himself.

He uses his mind and body to create and inhabit an ecology of practice in order to interact with his environment to make a geological map. The way he interacts (his performance) has been developed through past experiences and performances. What he thinks and does is influenced by his interactions and his emergent understandings and feelings as he walks and climbs, observes, records and thinks. His understandings are influenced by the information flows he accesses. His perception, reasoning, and imagination, his will, beliefs, values, emotions, creativity, confidence, self-belief, self-awareness and ability to regulate himself are all involved as he works to achieve his goals using the tools of his field craft.

CONTEXTS

The challenge of making a geological map in an unexplored landscape. His organization's surveying / exploration project. His ambition to create a better version of himself.

ECOLOGY OF PRACTICE HEURISTIC

3 RESOURCES

information, knowledge, people, tools, technologies & other artefacts (anything that can be used)

4 SPACES

physical, social, virtual, intellectual, psychological, liminal

PAST

5 PLACES

significance of place for situational learning

6 RELATIONSHIPS

with people, communities, places, ideas, objects, work, hobbies, problems, anything!

WHOLE PERSON

with their mind and body,
purposes and motivations,
seeking, sensing, perceiving,
feeling, imagining, relating to,
interacting with their environment,
interpreting & making sense of
their situations & weaving together
things that matter to

ENVIRONMENT

2 AFFORDANCES

possibilities that can be perceived or imagined for thinking and action

1 CONTEXTS

situations, circumstances, culture, ourselves, problems/ opportunities -

FUTURE?

LEARNING & OTHER ACHIEVEMENTS EMERGE

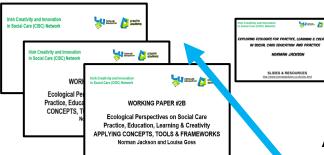
7 PROCESSES/ACTIVITIES/EXPERIENCES

eg study, work, making, research, inquiry, problem solving and much more, SEEK, SENSE, SHARE

MY ECOLOGY OF PRACTICE

3 NEW RESOURCES

Co-created with Social Care Practitioners



codified knowledge/ideas Exploring Learning Ecologies in Higher

TODAY'S

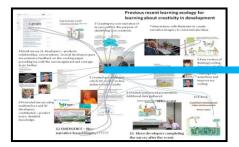
SEMINAR





field specific research

PAST LEARNING EXPERIENCES & ECOLOGIES - ideas developed



Are these ideas useful?

Can I make them more useful?



2 AFFORDANCE

Opportunity to collaborate & learn & perhaps be creative? **Generates intrinsic motivation**

1 CONTEXT(S)

1 Your interests **CISC CPD** initiative on **Creativity in Social Work** 2 My interests in creativity & learning ecologies

4 PLACE & SPACE for thinking writing & making with tools & materials

5 RELATIONSHIPS with social care network of people, with ideas & things

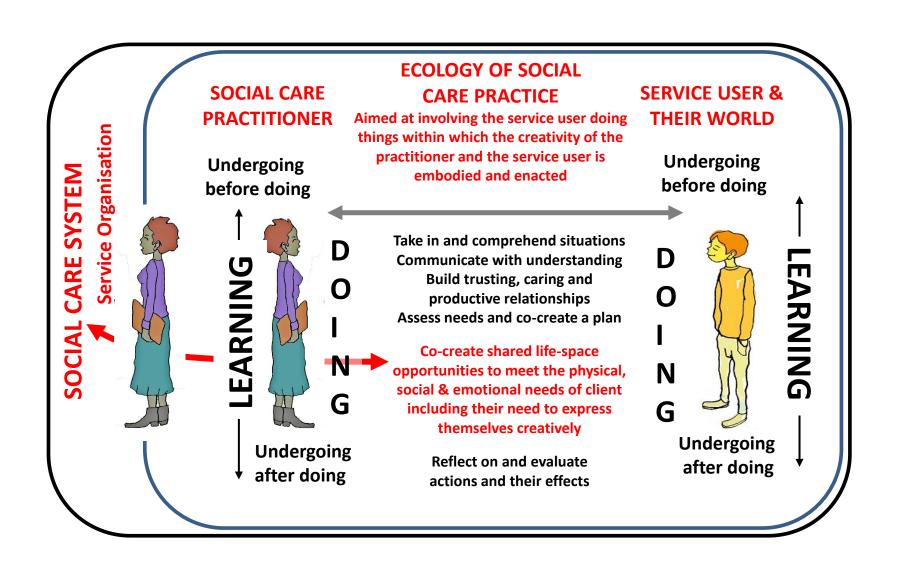
6 ACTIVITIES – all my thinking & doings that enable me to weave these things together **Exploring, Applying, Evaluating, Writing & more**

STUFF EMERGES

NEW LEARNING/ACHIEVEMENTS NEW KNOWLEDGE, QUESTIONS RELATIONSHIPS, COLLABORATIONS AND MORE

RECAP

ENVIRONMENTAL CONTEXTS SOCIAL WORK PRACTITIONER



PEDAGOGICAL & ENVIRONMENTAL CONTEXTS SOCIAL CARE EDUCATOR & LEARNER

SOCIAL CARE EDUCATOR

ECOLOGY OF TEACHING PRACTICE

Involves learners in doing things in order to learn and prepare themselves for work as a social care practitioner within which affordance for creativity is embedded

LEARNERS & TEACHER

In the structured institutional learning environment

Undergoing before doing

ECOLOGY OF SOCIAL CARE PRACTICE

Involves learners in supervised social care practices



Practice World Solve real problems Situational knowledge **Cognitive & Practical Apprenticeship Guided Participation**

Modelling & Coaching Reflect & Articulate Explore / inquire

Reflect on and evaluate actions and their effects

Undergoing after doing

Undergoing before doing

Jniversity/Institute

EARNING

D

0

G

after doing

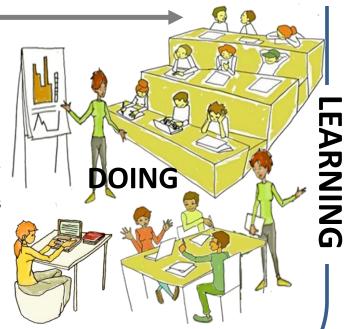
Design Curricula & Learning Opportunities

KNOWLEDGE ABOUT & FOR SOCIAL CARE WORK

Cognitive Apprenticeship

Engage learners in activities relevant to social care work Develop specific techniques to facilitate creativity Explore / inquire Solve theoretical problems

Reflect on and evaluate actions and effects



Undergoing

CLIENT FOCUSED ECOLOGY OF PRACTICE

PRACTITIONER

with their mind and body, purposes and motivations, sensing, perceiving, feeling,

caring, imagining, relating to, interacting with their client and the environment they share

and themselves

through particular practices- they bring about transformations in their client, the world

CLIENT & ENVIRONMENT

The practitioner weaves together elements of themselves and their world and transforms them into something new

3 RESOURCES

4 SPACES

Physical, social, intellectual, psychological, liminal, educational, instructional, facilitative e.g., for conversation & discussion, exploring, inquiring, investigating & experimenting, making & playing, writing, imagining, experiencing, reflecting & sense making

PASTS

5 PLACES

Some things can only be learned in a particular place. Places enable access to resources, affordances, spaces and relationships. Places encourage certain sorts of doing. They may require, inspire and facilitate making, performing, experimenting or other activities.

6 RELATIONSHIPS

Between practitioner and client(s), colleagues, family and friends. With ideas/concepts /strategies materials, objects, tools, places, spaces and processes

Information, knowledge (including tacit and embodied), people, materials, tools. Anything that is useful and can be used

2 AFFORDANCES

Possibilities for action in the particular situations and experiences that are shared. Every aspect of the ecology could contain affordance(s)

FUTURES —

1 CONTEXTS

The client's situation, circumstances and needs. The practitioner's work contexts.

Practitioner & client UNDERGO. Learning and other achievements like creativity emerge

7 PROCESS / ACTIVITY / EXPERIENCE

The means through which the practitioner engages their client(s). They include conversation/discussing, teaching, tutoring, modelling, coaching, mentoring, supervising, guided participation, inquiry, projects, fieldwork, making, playing and more

WORKING PAPER #2B

Ecological Perspectives on Social Care Practice, Education, Learning & Creativity Norman Jackson and Louisa Goss

Case Study- partnership between Dundalk Institute of Technology (DkIT) and RehabCare community-based resource centre for adults with intellectual disability (ID).

Working in groups, students undertake a ten-week collaborative arts project over three months from February to April with adults with mild to moderate ID with additional support from care workers, culminating in an event or exhibition.

L2 Inclusive Arts module had previously been delivered face to face but because of covid 19 restrictions it had to be redesigned for online delivery through zoom.

Exploring places and spaces we love became the core theme, and the emphasis in the weekly sessions for creative engagement was on physically making art using non-digital methods.

The culmination of the project was the creation of a website to showcase artwork and stories created by the participants.

LG ECOLOGY OF PRACTICE

3 RESOURCES

1 LG's tacit and embodied knowledge, knowledge & skills of students, RehabCare staff & carers of adults with learning disabilities 2 packs of art-making materials & tools 3 Zoom and other technological tools needed to enable on-line interactions

4 SPACES

Physical spaces at home in which discussions and artistic making took place.

Social, intellectual, psychological/emotional spaces within which workshops were conducted and experiences were gained.

Spaces for reflection after the event in order to learn from experience.

PAST UNDERGOINGS

What educator, students, RehabCare staff and adult/carer service users bring to the new situation

5 PLACES

The homes/day centre were the particular places where discussions and activities were enacted. Treasured places were a focus for creative activity

6 RELATIONSHIPS

Between educator and students & RehabCare staff
RehabCare staff and service users
Between carers and adults with intellectual disabilities
Between students and RehabCare staff and with the adult
users of care services and their carers
Between participants and their treasured places & spaces
Between participants and art-making materials

2 AFFORDANCES

Possibilities for action, learning & creativity in the design of the module & workshops, in discussions with students and RehabCare staff, in the use of technology, in social interactions aimed at facilitating use of art-making materials and tools, in mounting an exhibition

1 CONTEXTS

1 Educating novice social care practitioners
(Social Care module/programme)
2 Collaboration with RehabCare
3 Needs of adult care service users
4 Covid19 Pandemic restrictions
need for online delivery

FUTURES?

Educator, students & adult care service users UNDERGO. Transformative learning and other achievements like creativity and wellbeing emerge

EDUCATOR

weaves together parts of themselves, their environment and people that matter in their environments to create an ecology of practice that facilitates transformations in all participants

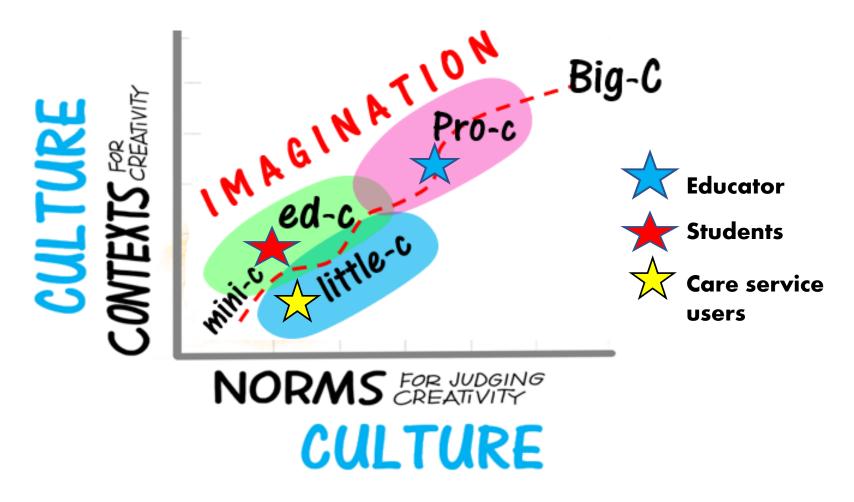
STUDENTS CLIENTS REHABCARE

ENVIRONMENT

7 PROCESS / ACTIVITY / EXPERIENCE

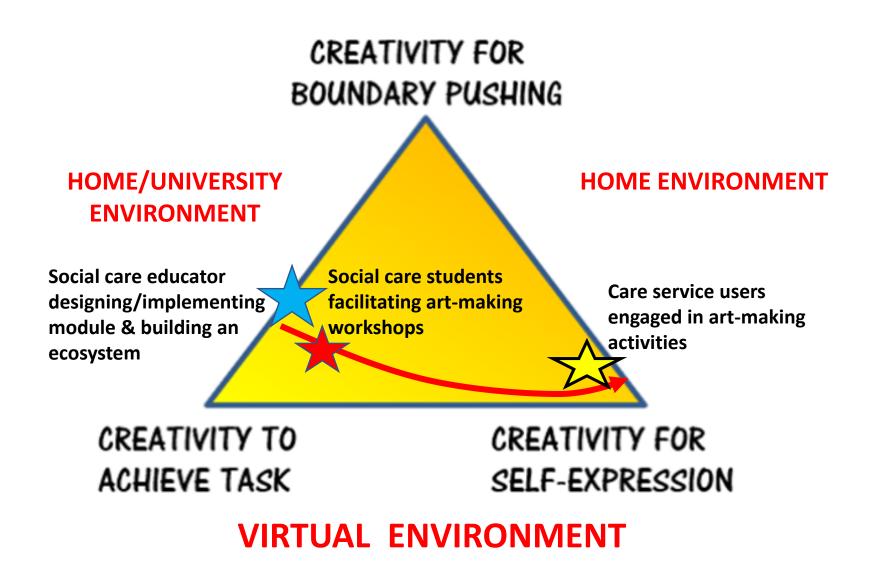
LG- Imagining, designing and planning, conversation/discussion with students and RehabCare staff, teaching — briefing/preparing students, facilitation of the process, monitoring and evaluating performance of the whole For adult care users - art-making practices and the creation of meaningful artefacts

CONTEXTS, NORMS & SIGNIFICANCE 4C & 5C MODEL OF CREATIVITY

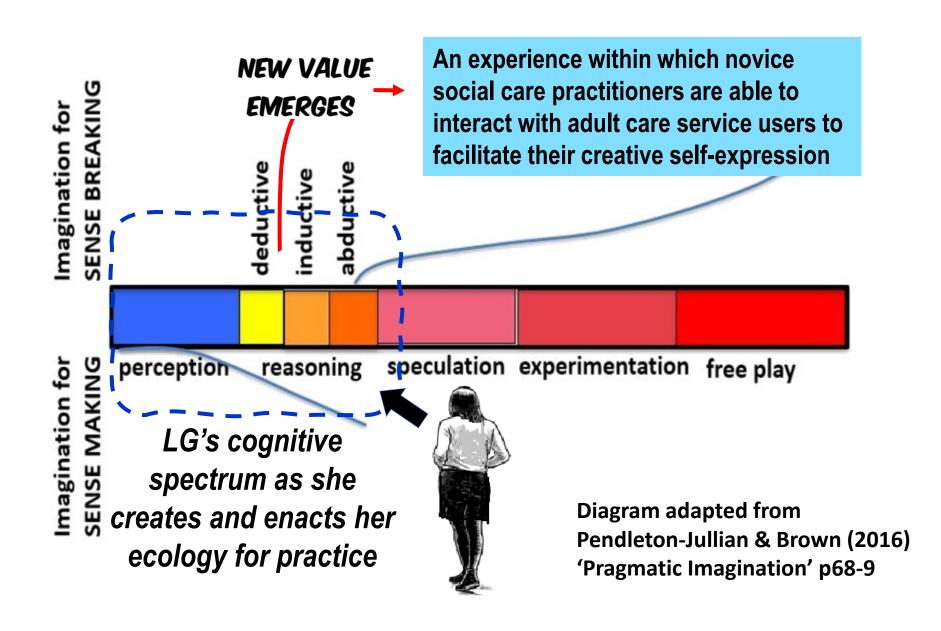


5C Model of Creativity (Jackson & Lassig 2020) developed from the 4C model (Kaufman & Beghetto 2008)

ORIENTATIONS FOR CREATIVE EFFORTS & ACHIEVEMENTS



SITUATED PRACTICE, COGNITION,



The Case Study narrative reflects a set of situations that align closely with an emergent and transformative concept of creation:

'the emergence in action of a novel relational product growing out of the uniqueness of the individual on the one hand, and the materials, events, people, or circumstances of [their] life' (Rogers 1960).

The ecology of practice itself is perhaps the most important novel relational product. Without it there would be no other manifestations of creativity.

YOUR OWN ECOLOGY FOR PRACTICE

Using the Ecological Framework to tell a story about your practice within which creativity emerged

3 RESOURCES

2 AFFORDANCES



6 RELATIONSHIPS

7 PROCESSES/ACTIVITIES/EXPERIENCES

http://www.normanjackson.co.uk/cisc.html

Irish Creativity and Innovation in Social Care (CISC) Network





WORKING PAPER #1

Survey of Perceptions of Creativity in Social Care Work & Education Norman Jackson

Irish Creativity and Innovation in Social Care (CISC) Network





WORKING PAPER #2A

Ecological Perspectives on Social Care Practice, Education, Learning & Creativity CONCEPTS, TOOLS & FRAMEWORKS

Norman J Jackson

Irish Creativity and Innovation in Social Care (CISC) Network



WORKING PAPER #2B

Ecological Perspectives on Social Care
Practice, Education, Learning & Creativity
APPLYING CONCEPTS, TOOLS & FRAMEWORKS
Norman Jackson and Louisa Goss