

Norman Jackson <http://www.normanjackson.co.uk/creativejam.html>

Holiday early March



 YouTube ^{GB}

April #creativeHE Facebook Forum
discussion on creative self-expression



1. Context, circumstances, influences, motives & media to the results of analysis						
Case 1: Lactaninase – most representative to most and often throws the most interesting cases with feedback in the Science journal						
Case 2: Lactaninase – most representative to most and often throws the most interesting cases with feedback in the Science journal						
Abstract (importance for society): the importance and the relevance of the findings, in this (include points from your assignment)						
Abstract & results: the importance of the findings, the relevance of the findings, the relevance of the findings, the relevance of the findings						
2. Estimated role of context/arguments in learning, doing & creating						
	1997	2002	2006	2010	2015	
Contextualization						contextual
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Learning						

JOIN THE CONVERSATION
12-19 JUNE 2020

#creativeHEjam
CREATIVITY IN QUARANTINE

We would like to invite you to join us for the 2nd annual #creativeHEJam. Together we will celebrate the resourcefulness and creativity in facilitating learning during times of adversity.

Through a mixture of live and asynchronous activities we will share practice, build connections, develop our skills and have fun!

BOOK YOUR FREE PLACE NOW AT:
<https://creativehecommunity.wordpress.com/2019/09/04/creative-he-community-2019-2020/>

This year's jam is hosted by UCLan and activities are curated by colleagues across

LIVE ONLINE
Practice Sharing Marketplace
12 June, 12:00-14:00.

ASYNCHRONOUS
Daily discussion and challenge
15-18 June

LIVE ONLINE
Reflect and look to the future
19 June, 12:00-14:00

Mid June

Revealing Our Own Subjectivity

A profiling tool containing beliefs
and understandings about creativity

- 1. Context, circumstances, affordances, mediums & media for self-expression**
- 2. Mix of contexts/approaches/motivations to learning, doing & creating**
- 3. Subjective evaluation of creativity judged against my own norms/experiences**
- 4. Subjective evaluation of the context involving creativity and the norms for judging creativity (Kaufman & Beghetto 2008)**
- 5. Subjective evaluation of the purpose of my creativity based on categories defined by Carly Lassig (2012)**
- 6. The value of the experience & outcomes to me**
- 7. The audience(s) for my creativity**

Subjective evaluation of my own creativity involved in making stone towers & movie

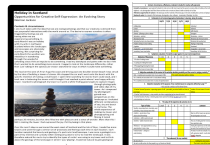
1. Context, circumstances, affordances, mediums & media for creative self-expression						
Context & circumstances: I was inspired/motivated to make some small stone towers by the awesome scenery while on holiday in the Scottish Highlands. I also photographed and filmed them and then made a movie and shared it with my family via YouTube						
Affordances (opportunities for action): in the landscape and the materials of the landscape, in the tools (mobile phone camera and laptop)						
Mediums & media: the materials of the landscape, photographs, video, software - moviemaker, WhatsApp, YouTube						
2. Estimated mix of contexts/approaches/motivations to learning, doing & creating						
	100/75	75/25	50/50	25/75	100/0	
Collaborative						Individual
Formal						Informal
Directed						Self-Directed
Planned - <i>following a plan or design</i>						Emergent
Motivation – <i>extrinsic</i>						Motivation – <i>intrinsic</i>
Motivated by <i>need</i>						Motivated by <i>interest/curiosity</i>
Motivated by <i>desire to achieve/make</i>						Motivated by <i>love/joy/care</i>
Problem solving or sense making						Playing or improvising
Cognitive						Emotional
Imagination – <i>use of existing ideas</i>						Imagination - <i>my own idea</i>
Something I have done before						Something I did for first time
3. Subjective evaluation of creativity judged against my own norms/experiences						
Elements of the process	1 <i>little</i>	2	3	4	5	Comment
1 The idea of making towers						
2 Locating and making the towers						
3 Photographing/videoing the towers						
4 Making the movie in movie maker						
4. Subjective evaluation of the context of the activities involving creativity and the norms for judging creativity ^{8,9}						
<i>little -c</i> creativity and associated <i>mini-c</i> in any aspect of life			This activity took place while on holiday			
<i>ed-c</i> creativity and associated <i>mini-c</i> in educational settings						
<i>Pro-c</i> creativity and associated <i>mini-c</i> in areas of expertise/work						

Subjective evaluation of my own creativity involved in making stone towers & movie

5. Subjective evaluation of the purpose of my creativity based on categories defined by Lassig ^{10,11} – this could be a mixture of the three forms						
1 Creative Personal Expression - expressing aspects of self – personality, emotions beliefs and ideas in novel ways					creation of stone towers & movie on holiday	
2 Creative Task Achievement - using creativity to achieve a particular task or external demand						
3 Creative Boundary Pushing - extending typical and expected knowledge in order to pursue new understandings and outcomes.						
6. The value of the experience & outcomes to me						
Types of Value	1 small	2	3	4	5	comment
Novelty -new perspectives, new ideas, ways of thinking / ways of doing (new skills)						
Artefacts – production of new objects/tools/knowledge						Memory of the towers was preserved in the photographs and movie
Usefulness – fulfils a practical need						
Aesthetic – fulfils emotional needs						The act of making and the movie artefact have aesthetic value
Affordance – new opportunities to act e.g opportunities to learn / give						Having the experience and the artefacts provided the foundation for future action
Transformation – changes to understanding						Provided me with an example of creative self- expression which I could relate to Lassig's categories
7. The audience(s) for my creativity						
Me and only me					Building the stone towers	
Me and a small number of other people (e.g. my friends and family)					The movie I made of the towers	
Me and other people e.g. making it available through an article or website						
Me and many other people e.g. posting on social media and actively promoting it						
Me and people working in my field / organisation						
Me and people in the future who might be interested						



Self-expression Towers, photos, videos



Problem solving, boundary pushing Narrative, sense making, new tools

1. Context, circumstances, affordances, mediums & media for creative self-expression						
Context & circumstances: I was inspired/motivated to make some small stone towers by the awesome scenery while on holiday in the Scottish Highlands. I also photographed and filmed them and then made a movie and shared it with my family via YouTube						
Affordances (opportunities for action): in the landscape and the materials of the landscape, in the tools (mobile phone camera and laptop)						
Mediums & media: the materials of the landscape, photographs, video, software - moviemaker, WhatsApp, YouTube						
2. Estimated mix of contexts/approaches/motivations to learning, doing & creating						
	100/75	75/25	50/50	25/75	100/0	
Collaborative						individual
Formal						informal
Directed						Self-Directed
Planned - following a plan or design						Emergent
Motivation - extrinsic						Motivation - intrinsic
Motivated by need						Motivated by interest/curiosity
Motivated by desire to achieve/make						Motivated by love/joy/care
Problem solving or sense making						Playing or improvising
Cognitive						Emotional
Imagination - use of existing ideas						Imagination - my own idea
Something I have done before						Something I did for first time
3. Subjective evaluation of creativity judged against my own norms/experiences						
Elements of the process	1 little	2	3	4	5	Comment
1 The idea of making towers						
2 Locating and making the towers						
3 Photographing/filming the towers						
4 Making the movie in movie maker						
4. Subjective evaluation of the context of the activities involving creativity and the norms for judging creativity ^{10,9}						
little -c creativity and associated mini-c in any aspect of life			This activity took place while on holiday			
ed-c creativity and associated mini-c in educational settings						
Pro-c creativity and associated mini-c in areas of expertise/work						
5. Subjective evaluation of the purpose of my creativity based on categories defined by Lassi ^{10,11}						
- this could be a mixture of the three forms						
1 Creative Personal Expression - expressing aspects of self - personality, emotions beliefs and ideas in novel ways			creation of stone towers & movie on holiday			
2 Creative Task Achievement - using creativity to achieve a particular task or external demand						
3 Creative Boundary Pushing - extending typical and expected knowledge in order to pursue new understandings and outcomes.						
6. The value of the experience & outcomes to me						
Types of Value	1 small	2	3	4	5	comment
Novelty - new perspectives, new ideas, ways of thinking / ways of doing (new skills)						
Artefacts - production of new objects/tools/knowledge						Memory of the towers was preserved in the photographs and movie
Usefulness - fulfils a practical need						
Aesthetic - fulfils emotional needs						The act of making and the movie artefact have aesthetic value
Affordance - new opportunities to act e.g. opportunities to learn / give						Having the experience and the artefacts provided the foundation for future action
Transformation - changes to understanding						Provided me with an example of creative self-expression which I could relate to Lassi's categories
7. The audience(s) for my creativity						
Me and only me			Building the stone towers			
Me and a small number of other people (e.g. my friends and family)			The movie I made of the towers			
Me and other people e.g. making it available through an article or website						
Me and many other people e.g. posting on social media and actively promoting it						
Me and people working in my field / organisation						
Me and people in the future who might be interested						

1. Context, circumstances, affordances, mediums & media for creative self-expression						
Context & circumstances: I was inspired/motivated to make some small stone towers by the awesome scenery while on holiday in the Scottish Highlands. I also photographed and filmed them and then made a movie and shared it with my family via YouTube						
Affordances (opportunities for action): in the landscape and the materials of the landscape, in the tools (mobile phone camera and laptop)						
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2. Estimated mix of contexts/approaches to learning, doing & creating						
	100/75	75/25	50/50	25/75	100/0	
Collaborative						individual
Formal						informal
Directed						Self-Directed
Planned - following a plan or design						Emergent
Motivation - extrinsic						Motivation - intrinsic
Motivated by need						Motivated by interest/curiosity
Motivated by desire to make/achieve						Motivated by love/joy/care
Problem solving or sense making						Playing or improvising
Cognitive						Emotional
Imagination - use of existing ideas						Imagination - my own idea
Something I have done before						Something I did for first time
3. Subjective evaluation of creativity judged against my own norms/experiences						
Elements of the process	1 little	2	3	4	5	Comment
1 Writing a narrative and using it to evaluate my creativity						While facilitating an online conversation about creative self-expression. Developed further for magazine article
2 Developing and using an existing tool (contexts & norms framework)						
3 Developing and using a new evaluation tool based on Lassi's creativity categories						
4 Developing this profiling tool						
5 Production of Creative Academic Magazine on the theme of creative self-expression						The open-access publication vehicle for this article
4. Subjective evaluation of the context of the activities involving creativity and the norms for judging creativity ^{10,9}						
little -c creativity and associated mini-c in any aspect of life						
ed-c creativity and associated mini-c in educational settings						
Pro-c creativity and associated mini-c in areas of expertise/work						
5. Subjective evaluation of the purpose of my creativity (categories defined by Lassi ^{10,11})						
- this could be a mixture of the three forms						
1 Creative Personal Expression - expressing aspects of self - personality, emotions beliefs and ideas in novel ways			in the presentation of article, tools and magazine			
2 Creative Task Achievement - using creativity to achieve a particular task or external demand			Facilitation & producing magazine			
3 Creative Boundary Pushing - extending typical and expected knowledge in order to pursue new understandings and outcomes.			Extending my own understanding and sharing with peers through publication and conference			
6. The value of the experience & outcomes to me						
Types of Value	1 small	2	3	4	5	comment
Novelty - new perspectives, new ideas, ways of thinking / ways of doing (new skills)						New perspectives developed through the mapping of experiences / outcomes
Artefacts - production of new objects/tools/knowledge						New tools
Usefulness - fulfils a practical need						Tools are useful aids to description and evaluation
Aesthetic - fulfils emotional needs						The act of making and the movie artefact have aesthetic value
Affordance - new opportunities to act e.g. opportunities to learn / give						Having the experience and the artefacts provided the foundation for future action
Transformation - changes to understanding						
7. The audience for my creativity						
Me and only me						
Me and a small number of other people (e.g. my friends and family)						
Me and other people e.g. making it available through an article or website						
Me and many other people e.g. posting on social media and actively promoting it						
Me and people working in my field / organisation						
Me and people in the future who might be interested						

“We don’t learn from experience we learn from reflecting on the experience” John Dewey



Reflection is a subjective process involving memory, perception, imagination, reasoning and emotion. Its purpose is to create new meaning in a world that has meaning to the subject.

Making a profiling tool is an act of synthesis. It makes explicit what is often hidden in a reflective process. Using it we can test the assumptions in our subjectivity.

Article & Profiling Tool

<http://www.normanjackson.co.uk/creativejam.html>

Thank you